



Executive Department
State of Idaho

The Office of the Governor
Proclamation

State Capitol
Boise

WHEREAS, the society for the Preservation and Encouragement of Barber Shop Quartet Singing in America, Inc. (SPEBSQSA) – known now as The Barbershop Harmony Society – was officially organized April 11, 1938 in Tulsa, Oklahoma; and

WHEREAS, what began as a small group has steadily blossomed into the world’s largest all-male singing organization, and international organization of men from all stations of life; and

WHEREAS, The Barbershop Harmony Society is dedicated to the spread of harmony for the enjoyment of all people of the world through organizing and encouraging close-harmony singing groups; and

WHEREAS, The Barbershop Harmony Society encourages harmony amongst all people of the world through the universal language of music; and

WHEREAS, The Barbershop Harmony Society has actively preserved and presented a distinct style of vocal music that originated in North America; and

WHEREAS, The Barbershop Harmony Society is dedicated to sustaining and preserving an American tradition, the barbershop quartet; and

WHEREAS, The Barbershop Harmony Society promotes musical education through music scholarships and other means, and supports charitable foundations; and

WHEREAS, “Barbershoppers” are engaged in laudable civic service and enrichment of our cultural life through the fostering of traditional values in entertainment and community endeavors;

NOW, THEREFORE, I, C.L. “BUTCH” OTTER, Governor of the State of Idaho, do hereby proclaim April 7-13, 2013 to be

BARBERSHOP HARMONY WEEK

in Idaho.



IN WITNESS WHEREOF, I have hereunto set my hand and caused to be affixed the Great Seal of the State of Idaho at the Capitol in Boise on this 1st day of April in the year of our Lord two thousand and thirteen and of the Independence of the United States of America the two hundred thirty-seventh and of the Statehood of Idaho the one hundred twenty-third.

C.L. “BUTCH” OTTER
GOVERNOR

BEN YSURSA
SECRETARY OF STATE